

Blackboard Quiz Generator

The generator is on the College of Southern Idaho's CSI web site.

The CSI Blackboard Quiz Generator is available for the public to use free of charge.

Blackboard Quiz Generator Documentation

Basic information:

- Questions and answers start with an identifier (typically a number or letter) followed by a period or parenthesis, followed by the question or answer text on a single line.
- Don't use newlines or return characters except when you're going on to the next question or answer. This is especially important if you're pasting in questions from another program like Word.
- Separate your questions with a blank line.

Multiple Choice

- Question on a single line.
- Answers immediately following the question.
- Asterisk (*) in front of the correct choice.

Example:

1. Which of the following is a prime number?

- a) 4
- *b) 5
- c) 6

Multiple Answer

- Exactly the same as multiple choice, only with multiple answers marked correct.
- Question on a single line.
- Answers immediately following the question.
- Asterisk (*) in front of all correct choice.

Example:

1. Which of the following is a prime number?

- *a) 2
- *b) 3
- d) 4
- *e) 5
- f) 6
- *g) 7

True/False

- Question on a single line

- The answer on the next line. Can be any of the following: T, t, True, TRUE, true, F, f, False, FALSE, false

Example:

1. 3 is a prime number.

True

Essay

- This is simply a question with no answer given.

Example:

1. Tell me your life story.

Fill in the blank

- Begin your question with the keyword: blank
- Leave a blank somewhere in the question.
- Give all of the possible correct answers.

Example:

blank 1. Two plus two equals _____.

- a. four
- b. 4

Matching

- Begin your question with the keyword: match
- Put the matches separated by slashes (/).
- You can have entries with no match, i.e. leave the other side blank.
- The entries will be randomized.

Example:

match 1. Match the number with its spelling. :)

- a. 3 / three
- b. 1 / one
- c. 12 / twelve
- d. 4 /
- e. / fore